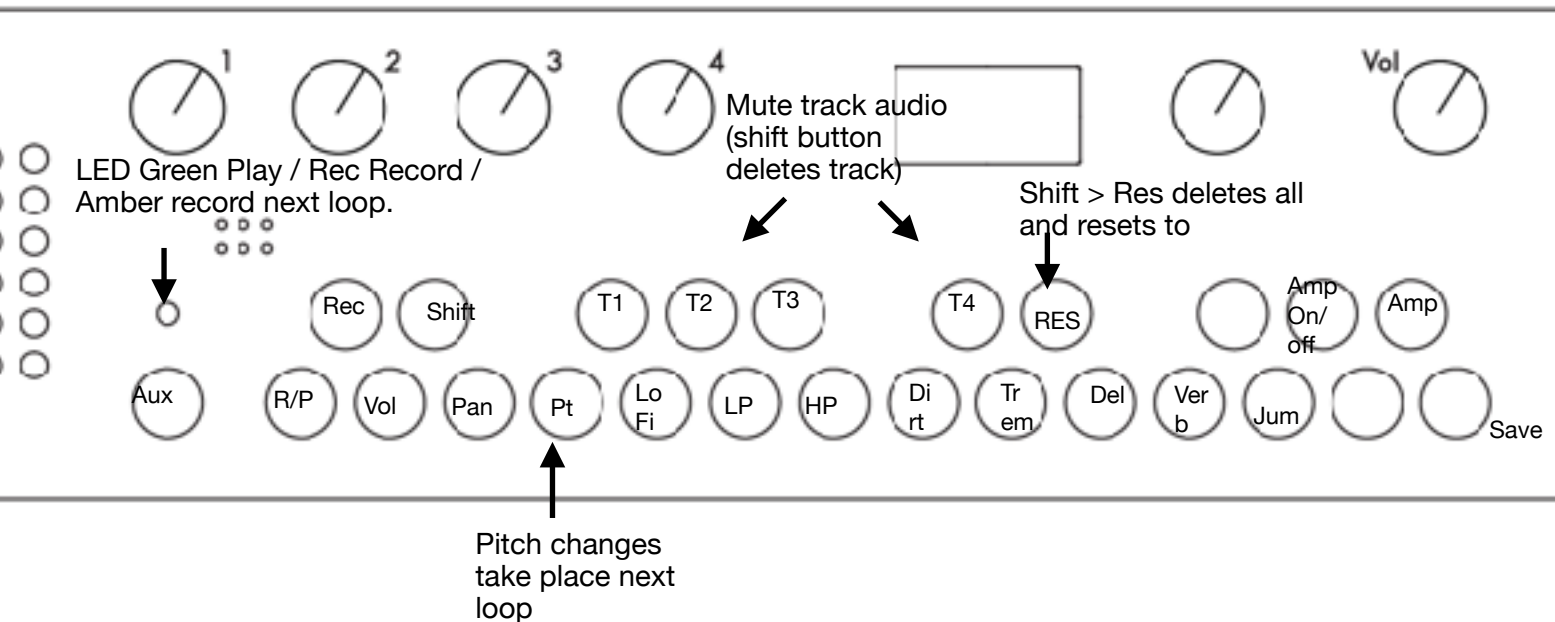




- 1) Record Track 1 first either as Count in with 4 beats bar intro or via the RecNextLoop. To get your tempo first move to RecNextLoop as you can then play / stop without initiating a record.
- 2) Count In is only available on Track 1 and should disable as an option when Track1 is recorded or loaded from preset.
- 3) Then record the other 3 tracks using RecNextLoop as you see fit. Tracks will start recording when Loop1 starts. Loop can be between 1 and 8 bars. They happily go out of sync for odd numbers.
- 4) If you change tempo after the start your bars go weird. Someone might want this.
- 5) Add FX. Don't think any need explaining. Maybe jumble: can you mix in the jumble of the eighth parts of a loop. The 2nd jumble page allows you to change the jumble type (random part can include duplicates, or a re-order of the 8 with no duplicates). Changing over or changing back re-orders everything again if you didn't like how it sounded.
- 6) Some FX will alter volume. Sorry.
- 7) The T1, T2, T3, T4 will mute tracks. Or delete tracks if you press the shift button (low Eb) first.
- 8) There's save and load for the tracks, tempo and bar length. Not FX settings.
- 9) Added an amp sim. Click the button to turn on and off and amp setting are the other key.

Midi stuff:

Midi play and stop works. Midi CC 92 value 1 plays and value 0 stops. Using the play in a long sequence keep things in time as midi will go off even if DAW and Organelle both set to same bpm. The value 0 is needed after 1 or it will keep wanting to play even if you hit stop in your DAW.

CC 101, 102, 103, 103 volume tracks 1 to 4
 CC 105 - 108 Pan
 CC 109 - 112 Filter
 CC 113 - 116 Reverb Send.