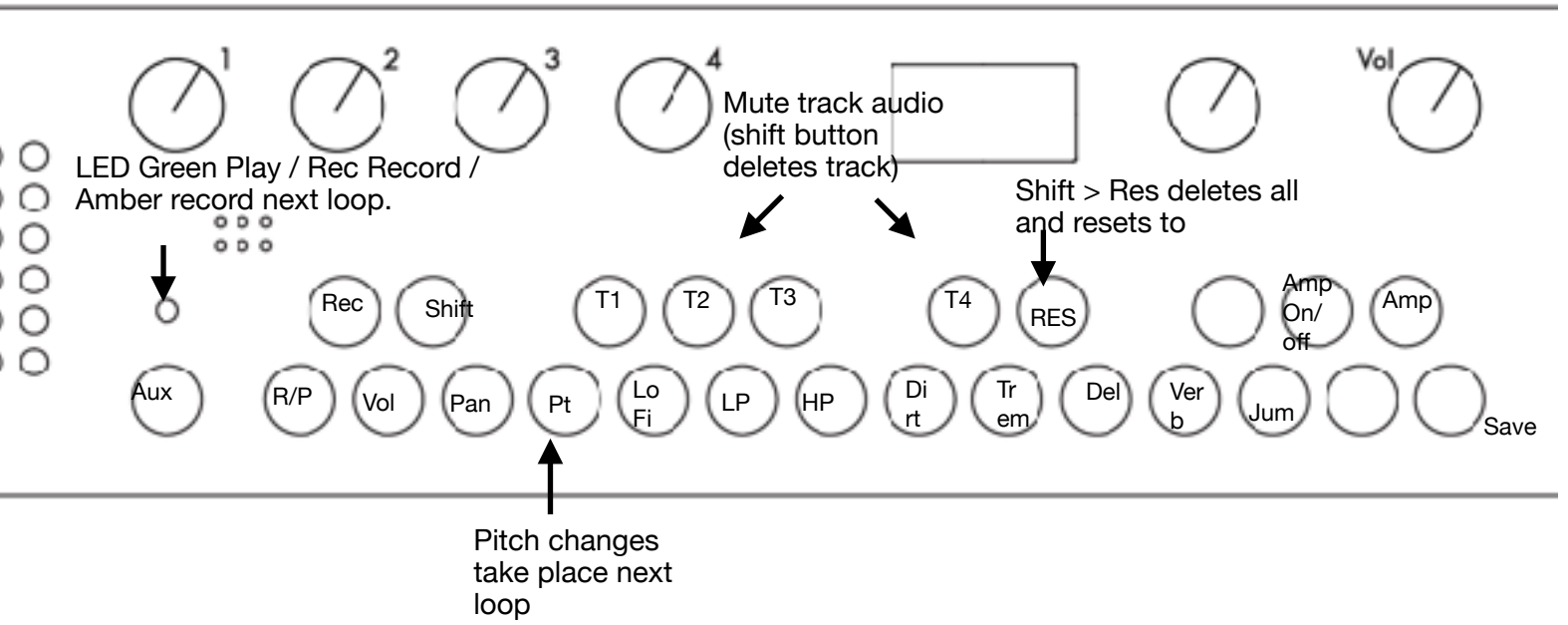


1) Record Track 1 first either as Count in with 4 beats bar intro or via the RecNextLoop. To get your tempo first move to RecNextLoop as you can then play / stop without initiating a record.
2) Count In is only available on Track 1 and should disable as an option when Track1 is recorded or loaded from preset.
3) Then record the other 3 tracks using RecNextLoop as you see fit. Tracks will start recording when Loop1 starts. Loop can be between 1 and 8 bars. They happily go out of sync for odd numbers.
4) If you change tempo after the start your bars go weird. Someone might want this.
5) Add FX. Don't think any need explaining. Maybe jumble: can you mix in the jumble of the eighth parts of a loop. The 2nd jumble page allows you to change the jumble type (random part can include duplicates, or a re-order of the 8 with no duplicates). Changing over or changing back re-orders everything again if you didn't like how it sounded.
6) Some FX will alter volume. Sorry.
7) The T1, T2, T3, T4 will mute tracks. Or delete tracks if you press the shift button (low Eb) first.
8) There's save and load for the tracks, tempo and bar length. Not FX settings.
9) Added an amp sim. Click the button to turn on and off and amp setting are the other key.

Midi stuff:

Midi play and stop works. Midi CC 92 value 1 plays and value 0 stops. Using the play in a long sequence keep things in time as midi will go off even if DAW and Organelle both set to same bpm. The value 0 is needed after 1 or it will keep wanting to play even if you hit stop in your DAW.

CC 101, 102, 103, 103 volume tracks 1 to 4
CC 105 - 108 Pan
CC 109 - 112 Filter
CC 113 - 116 Reverb Send.